



flybrain

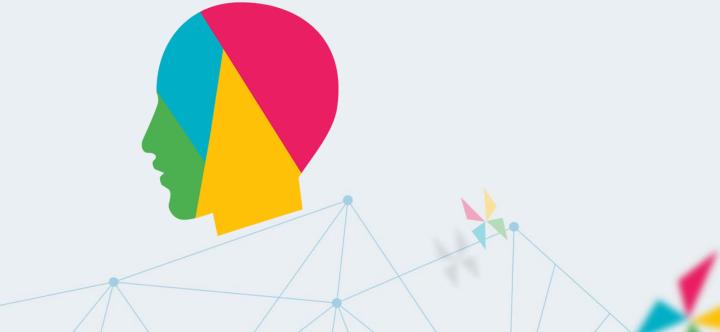








Our vision is to make cognitive training and cognitive coaching accessible for everyone and enjoyable as playing games







PROBLEM & CURRENT SOLUTIONS



Problem:

People are looking for a tool to help them achieve personal success and improve their cognitive skills, if it's in their day to day life, job or school.

Current Solutions:

Motivational speakers, Personal coachers, Books /Online courses, Medication/Vitamins, Cognitive Training and more.

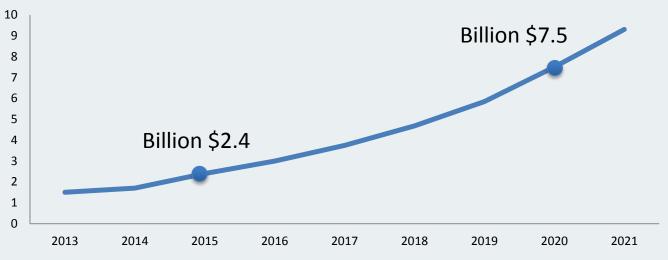




MARKET



Cognitive Training Market Size:



- Around 26% increase every year till 2020
- More than 1 of 10 US school-aged had received an ADHD diagnosed by an official health care provider (2011)
- ✓ The amount of ADHD diagnosis by an official health care provider was increased in 42% from 2003-2011

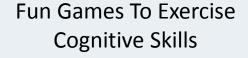
^{*} MarketsandMarkets report from aug-15

^{*} CDC.gov report form 2011



OUR SOLUTION





Analysis of Users Results

Feedback And Tips for Improvement

















OUR PLATFORM



- Special and scalable games platform
- Algorithms for cognitive analysis
- ✓ Tailor Made CRM to track users and for sales force
- Email marketing system
- Optimization tools for tracking users behavior













MARKETING STRATEGIES



Customer Acquisition Channels







Cooperation with Educational Institutions

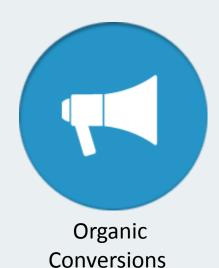




BUSINESS MODEL



Revenues Sources

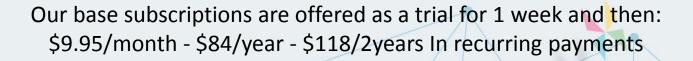






Business Model

Force







TEAM





Tom Barkan - Co Founder. Has 8 years of technical and Start-up experience, including service in the Israeli inelegances forces and in a Silicon Valley based startup. Founded and former CTO of Guester.



Shemer Arazi – Brain Training Director – BA and MA in Special Education from Bar Ilan University. Has 20 years of experience working with children and adults with learning disabilities, attention deficit disorders and behavioral disorders.



Aviram Sharon– Head Of Sales – Over 13 years of managing international sales and marketing operations. Among previous projects are Le mark, Eurocom, EDS USA and more. Holds an M.A from the Executive program in diplomacy and national security in Tel Aviv university.





COMPETITION



	* flybrain	e E L E V A T E	lumosity	fit brains
Html 5 Games Support all browsers	✓	X	X	~
Tips and Feedback	✓	X	X	✓
Complex Points measurement system	/	X	✓	✓
Customer Support	/	X	X	X
Mobile Native Apps	Planned to 2016	✓	V	✓



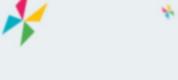
CURRENT STATUS



Current Status:

- ✓ **Product Testing Stage** collected around 16000 users who are playing our games while we test their gaming behaviors and tendencies with our algorithms.
- ✓ Professional Standards constantly aligning ourselves to professional standards and implementing necessary changes in dev. cycles
- ✓ **Future Expansion** in accordance to our marketing strategy we are testing the possibility of cross platforming to Mobile while expanding to new geographical regions







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